IN THE SPECIFICATION

Please amend the specification as follows:

Insert the following paragraph before the paragraph beginning at Page 5, Line 9:

It is generally understood in the art that the number of vias should be kept to a minimum in reflective displays used in video projection systems, because vias distort the surface of the reflective pixel mirrors formed thereover, causing scattering of light reflected off the pixel mirrors 14. The scattered light is lost to downstream projection optics and, therefore, reduces the brightness of the projected image. Accordingly, it is desirable to keep the relative surface area that the vias 16 occupy of each pixel mirror 14 to a minimum. On the other hand, it is also known that scattering may be desirable in displays that are intended to be directly viewed by an observer. In such displays, a large number of vias (occupying approximately 50 percent of the pixel mirror area) can be intentionally used to increase scattering. In order to distinguish these two types of displays, an arbitrary value of 25 percent of via surface area to pixel mirror surface area is selected. Displays used in projection systems and the like will have a value of via area / pixel mirror area far below 25 percent, whereas displays used in direct viewing systems will have a via (or other distortion) area / pixel mirror area in excess of 25 percent.